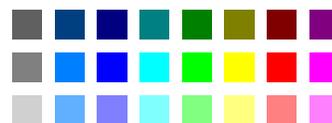


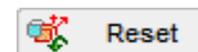
An/Aus



Neue Farbe

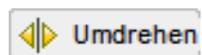


Bewegen



Reset

Explosion / Teile bewegen



Umdrehen